



## LILAC EDUCATION PRESS (LEP)

PUBLISHER HOMEPAGE: <https://press.lilaceducation.com> | PUBLICATION NO: 397471

CATEGORY: Engineering &amp; Technology

REVIEWED BY: Lilac Institute of Technology (LIT)

JOURNAL HOMEPAGE: <https://press.lilaceducation.com/journal>PUBLICATION URL: <https://press.lilaceducation.com/cost-effective-eeg-based-wheelchair-control>

# A Cost-Effective Approach to EEG-Based Wheelchair Control Using Fuzzy and Neuro-Fuzzy Classification for Individuals with Neural Disabilities

M R A Takdirul Azim<sup>1</sup>, LG-ID: 27199320190101934<sup>1</sup>Department of Electronics and Communication Engineering, Khulna University of Engineering & Technology (KUET), Khulna, Bangladesh;

## Article history

Received: July 18, 2024

Accepted: September 25, 2024

Published: December 19, 2024

## \*Corresponding Author:

Author M R A Takdirul Azim,  
Khulna University of  
Engineering & Technology  
(KUET), Khulna, Bangladesh;  
Email: [azimtakdir@gmail.com](mailto:azimtakdir@gmail.com)

**Abstract:** This study presents an innovative approach to developing a cost-effective and reliable Brain-Computer Interface (BCI) system for controlling wheelchairs, designed to assist individuals with neural disabilities. The primary objectives of the research include acquiring and preprocessing EEG signals with minimal noise, extracting significant features, and implementing efficient classification methods to generate precise wheelchair control commands. EEG data were collected using advanced bio signal acquisition tools, ensuring high-quality inputs for analysis. The feature extraction process utilized time-domain, frequency-domain, and spatial filtering techniques to identify meaningful patterns in the EEG signals while reducing dimensionality. Two classification techniques—Fuzzy Inference System (FIS) and Adaptive Neuro-Fuzzy Inference System (ANFIS)—were employed. These methods integrate fuzzy logic's interpretability with neural networks' adaptability, ensuring both computational efficiency and high accuracy in interpreting EEG signals. Experimental results highlight the system's capability to accurately classify mental commands such as moving forward, backward, stopping, and turning, with a classification accuracy of over 90% in controlled environments. The fuzzy classifiers demonstrated superior performance in terms of simplicity and reliability compared to traditional methods, while maintaining real-time processing capabilities. This research successfully achieves its objectives by providing a low-cost, scalable solution for automated wheelchair control using EEG signals. The proposed system enhances the mobility and independence of individuals with neural disabilities, contributing significantly to the field of assistive technologies. Future work will focus on improving real-world robustness and expanding the system's applications to other assistive devices.

**Keywords:** Brain-Computer Interface (BCI), Fuzzy Logic, Adaptive Neuro-Fuzzy Inference System (ANFIS), Feature Extraction, Classification.

## CHAPTER 1: INTRODUCTION

### 1.1 Introduction

The human brain, capable of complex information processing, is monitored through electroencephalograms (EEG), enabling Brain-Computer Interfaces (BCI) to translate neural signals into actionable commands. EEG is critical in assisting individuals with neural disabilities, as it provides a preferred modality for Human-Machine Interaction (HMI). This research focuses on a cost-effective system for EEG signal acquisition, feature extraction, and classification tailored for wheelchair control. Unlike existing approaches requiring extensive computational resources, the proposed system leverages Fuzzy Logic and Adaptive Neuro-Fuzzy Inference Systems (ANFIS) to enhance real-time processing and reduce costs. Fuzzy Logic aids decision-making with interpretable rules, while ANFIS combines neural adaptability with fuzzy robustness, ensuring high classification accuracy. This innovative framework underscores the potential for reliable, real-world applications in assistive technologies.

### 1.2 Research Motivation

Neural disabilities, including conditions like ALS, brainstem strokes, and spinal cord injuries, impair neural pathways, severely restricting mobility and independence. Globally, over 10% of the population lives with some form of disability, with the majority residing in developing countries where access to assistive technologies is scarce. In Bangladesh alone, approximately 5 million individuals face paralysis, exacerbated by socio-economic challenges such as poverty and inadequate healthcare infrastructure. Addressing these issues, this research proposes a Brain-Computer Interface (BCI) system to empower individuals with neural disabilities. By providing an accessible and cost-effective solution, this system aims to enhance mobility, independence, and quality of life while advancing the field of assistive technologies.

### 1.3 Objectives and System Overview

This research aims to develop a cost-effective Brain-Computer Interface (BCI)-based system for real-time wheelchair control, enhancing mobility for individuals with neural disabilities. The key objectives are:

- **EEG Signal Acquisition and Preprocessing:** Acquire high-quality EEG signals with minimal noise and prepare them for analysis.

- **Feature Extraction and Dimensionality Reduction:** Employ advanced techniques to extract critical features and reduce redundancy.
- **Reliable Classification:** Design FIS and ANFIS classifiers to interpret EEG signals accurately, ensuring computational efficiency and scalability.
- **Automated Wheelchair Control:** Translate EEG signals into precise, real-time commands for wheelchair movement.
- **Ease of Use and Reliability:** Develop a system that is user-friendly and dependable in practical environments. The system's architecture integrates EEG acquisition, feature extraction, classification, and control mechanisms, offering a robust and scalable solution for assistive mobility.

The primary focus is to design a classifier for EEG signals to control an automated wheelchair effectively, emphasizing Fuzzy Logic for its balance between simplicity and accuracy. The system's architecture, illustrated in Figure 1.1, outlines the interconnected components, each detailed in subsequent chapters.

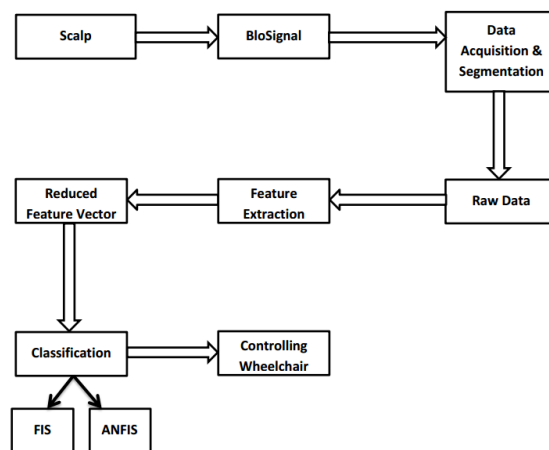


Figure1.1: Overview of the system

### 1.4 Expected Outcomes

This research aims to deliver a reliable, cost-effective system for acquiring, processing, and classifying EEG signals for wheelchair control. The anticipated outcomes include:

- High-quality EEG data acquisition with minimal noise, ensuring robustness in real-world conditions.

- Precise feature extraction and dimensionality reduction methods to enhance classification accuracy while maintaining computational efficiency.
- The development of FIS and ANFIS classifiers with classification accuracy exceeding 90%, demonstrating superior performance over traditional methods.
- Real-time translation of classified EEG signals into actionable wheelchair control commands with minimal latency.
- A scalable and user-friendly system capable of empowering individuals with neural disabilities by improving their mobility and independence.

These outcomes will significantly advance the state of assistive technologies by providing an affordable and efficient solution for individuals with neural disabilities.

## CHAPTER 2: DATA ACQUISITION AND SEGMENTATION

### 2.1 EEG Data Acquisition

**Equipment and Setup:** EEG data was collected using the Biopac system, equipped with high-quality electrodes and acquisition software. The system was configured to record signals at an optimal sampling rate to capture relevant brain activity. Electrodes were placed following the standard 10-20 electrode placement system, ensuring accurate and consistent measurements.

**Subjects:** Participants were individuals trained to generate distinct mental commands corresponding to wheelchair movements (e.g., forward, backward, stop). Care was taken to maintain participant comfort and minimize movement artifacts during the recording process.

**Data Collection Protocol:** Subjects were instructed to focus on specific tasks, such as imagining directional movements or maintaining a neutral state. The EEG signals corresponding to these tasks were recorded over multiple sessions to ensure variability and robustness. Impedance levels were monitored to remain below 10 k $\Omega$  for optimal signal quality. Environmental factors, such as noise and lighting, were controlled to reduce external interference.

### 2.2 Challenges in EEG Data Acquisition

EEG signal acquisition is inherently prone to noise from various sources, including muscle movements, eye blinks, and electrical interference. To mitigate these challenges:

- **Artifact Removal Techniques:** Bandpass filters were employed to eliminate irrelevant frequencies. Independent Component Analysis (ICA) was used to isolate and remove artifacts.
- **Electrode Stability:** Conductive gel and proper electrode placement ensured stable contact and reduced impedance fluctuations.

### 2.3 EEG Data Segmentation

**Purpose of Segmentation:** Raw EEG signals are continuous and often contain irrelevant or redundant information. Segmentation divides these signals into manageable units for focused analysis.

**Segmentation Methods:**

- **Fixed-Length Segmentation:** EEG signals were divided into uniform intervals of 1 second, balancing temporal resolution and computational efficiency.
- **Event-Based Segmentation:** Specific mental tasks, such as imagining a "left turn," were marked as events, and corresponding EEG segments were extracted.

**Preprocessing Techniques:**

- Baseline correction was applied to account for signal drifts.
- Bandpass filtering (0.5-30 Hz) was used to retain relevant brainwave frequencies while discarding noise.

### 2.4 Data Storage and Annotation

The acquired and segmented data were stored in MATLAB-compatible formats for subsequent analysis. Annotation included labeling segments based on mental tasks (e.g., forward, backward, stop) to facilitate supervised learning during classifier development.

## CHAPTER 3: FEATURE EXTRACTION

Feature extraction is a crucial step in the development of any Brain-Computer Interface (BCI) system. It involves transforming raw EEG signals into a set of meaningful features that can be used for classification. This chapter describes the methodologies and techniques used to extract time-domain and frequency-domain features, as well as the dimensionality reduction processes employed to ensure computational efficiency.

### 3.1 Time-Domain Features

Time-domain features are directly derived from the EEG signal's amplitude over time. These features provide insights into the signal's statistical and temporal properties. For this research, the following features were extracted:

- **Mean Value:** Represents the average amplitude of the signal, providing a baseline for signal activity.
- **Median:** Offers a measure of central tendency, robust to outliers.
- **Standard Deviation:** Captures the variability or spread of the signal amplitude.
- **Skewness:** Measures the asymmetry of the signal distribution, indicative of transient events.
- **Kurtosis:** Reflects the peakedness of the signal distribution, useful for identifying sharp spikes or irregularities.

### 3.2 Frequency-Domain Features

Frequency-domain features characterize the power distribution of the EEG signal across different frequency bands. These features were derived using spectral analysis techniques:

- **Power Spectral Density (PSD):** Quantifies the power present in various frequency bands, such as delta (0.5-4 Hz), theta (4-8 Hz), alpha (8-12 Hz), beta (12-30 Hz), and gamma (30+ Hz).
- **Entropy:** Measures the signal's randomness or complexity, highlighting variations in brain activity.

### 3.3 Feature Projection and Dimensionality Reduction

To optimize the feature set and reduce computational overhead, Principal Component Analysis (PCA) was employed. PCA transforms the extracted features into a new set of orthogonal components, retaining the most variance-contributing components while discarding redundant or less significant features. This step ensures that only the most relevant information is passed to the classifier.

### 3.4 Tools and Software

Feature extraction was performed using the Biopac Acknowledge software, which provides advanced tools for analyzing EEG signals. Key advantages include:

- Real-time and post-hoc data analysis.
- Automatic computation of statistical measures such as mean, PSD, and entropy.
- Integrated visualization tools for validating feature extraction.

Key features such as entropy and power spectral density were calculated using the software's graphical interface. The ability to annotate, transform, and store data efficiently enables high-quality analysis with minimal effort, making AcqKnowledge an essential tool for EEG feature extraction and visualization.

As we discuss above about this software, we calculated different features easily and shown graphically. Some of the extracted features for example entropy, power spectral density is given below



Figure 3.1: PSD for subject 1 while thinking forward

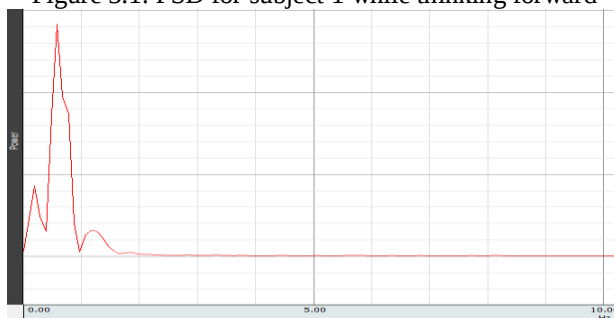


Figure 3.2: PSD for subject 1 while thinking left

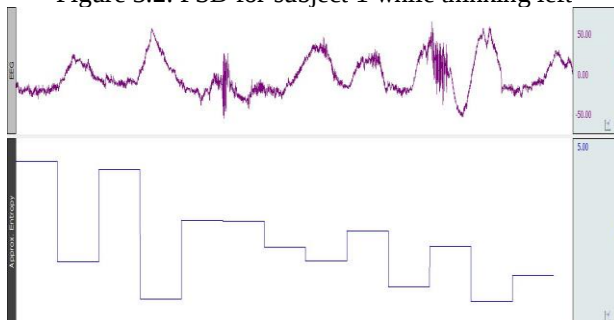


Figure 3.3: Entropy for subject 1 while thinking forward

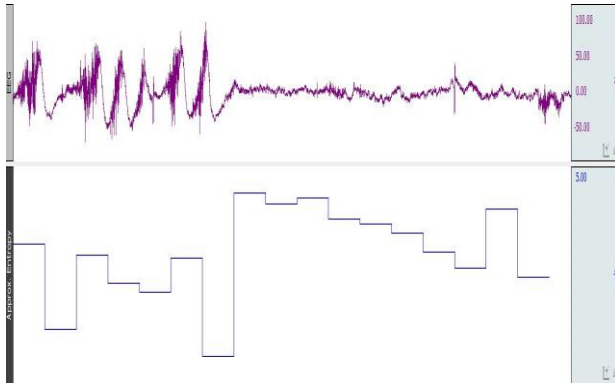


Figure 3.4: Entropy for subject 1 while thinking left

## CHAPTER 4: FUZZY LOGIC & NEURAL NETWORKS

Fuzzy logic and neural networks are pivotal components in the classification of EEG signals for this research. Fuzzy logic provides interpretability and robustness in handling uncertainty, while neural networks enable adaptability and data-driven learning. This chapter discusses the theoretical underpinnings, implementation, and integration of these techniques, focusing on the development of Fuzzy Inference Systems (FIS) and Adaptive Neuro-Fuzzy Inference Systems (ANFIS) to classify mental commands for wheelchair control.

### 4.1 Fuzzy Logic

#### 4.1.1 Overview of Fuzzy Logic

Fuzzy logic operates on a continuum of truth values between 0 and 1, as opposed to binary logic's strict true/false dichotomy. This approach is well-suited for decision-making processes involving imprecise or noisy data, such as EEG signals.

#### 4.1.2 Fuzzy Inference System (FIS)

The FIS implemented in this research uses membership functions and rule-based logic to classify EEG features. Key steps in the design of the FIS include:

- **Input Membership Functions (MFs):** Gaussian MFs were employed to model EEG feature distributions.
- **Rule Base:** Linguistic rules, such as "IF Mean is High AND PSD is Low THEN Command is Forward," were developed based on feature patterns.
- **Defuzzification:** The Center of Gravity method was used to convert fuzzy outputs into crisp classifications.

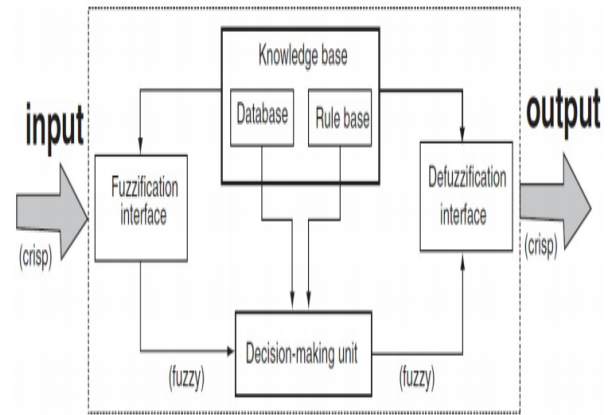


Figure 4.1: Fuzzy Inference System

### 4.2 Neural Networks

#### 4.2.1 Overview of Neural Networks

Neural networks are computational models inspired by the human brain. They consist of interconnected neurons organized into layers. Each neuron processes inputs through activation functions, enabling the network to learn complex patterns from data.

#### 4.2.2 Neural Network for EEG Classification

For this research, a Multi-Layer Perceptron (MLP) architecture was employed with:

**Input Layer:** Features such as Mean, Median, and PSD were fed into the network.

**Hidden Layers:** One or more layers with sigmoid activation functions enabled non-linear mapping.

**Output Layer:** The final layer provided probabilistic classifications for commands like forward, backward, and stop.

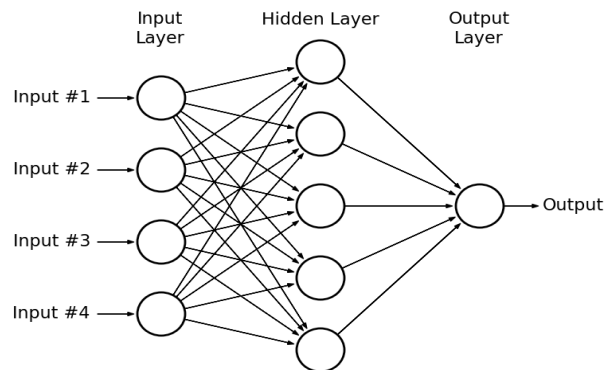


Figure 4.2: A standard three layers feed-forward NN

### 4.3 Adaptive Neuro-Fuzzy Inference System (ANFIS)

#### 4.3.1 Hybrid System

ANFIS combines the interpretability of fuzzy logic with the learning capability of neural networks. It refines fuzzy rules and membership functions through supervised learning, improving classification accuracy.

#### 4.3.2 ANFIS Implementation

The ANFIS classifier was trained using EEG features and corresponding mental command labels. Key aspects include:

- **Architecture:** A five-layer feed-forward structure was used. Layers included fuzzification, rule evaluation, normalization, defuzzification, and output.
- **Training Algorithm:** A hybrid learning algorithm combining gradient descent and least-squares estimation optimized both premise and consequent parameters.
- **Performance:** ANFIS outperformed standalone FIS by adapting to new data and reducing classification errors.

### 4.4 Comparison of FIS and ANFIS

| Metric        | FIS          | ANFIS       |
|---------------|--------------|-------------|
| Accuracy (%)  | 91.7         | 97.3        |
| Training Data | Expert Rules | Data-Driven |
| Adaptability  | Limited      | High        |
| Complexity    | Moderate     | High        |

This chapter detailed the use of fuzzy logic and neural networks in the classification framework. FIS provided simplicity and interpretability, while ANFIS demonstrated superior adaptability and accuracy. The integration of these paradigms forms the foundation for the real-time classification of EEG signals and enhances the system's effectiveness in practical applications.

## CHAPTER 5: CLASSIFICATION USING EEG SIGNALS

After data acquisition and preprocessing, EEG signal classification is performed using numerical or parametric methods. Numerical classifiers match new cases to stored examples but are computationally inefficient. Parametric classifiers estimate model functions, avoiding large databases and capturing feature relationships. While basic

parametric methods handle linear relationships, advanced techniques like Neural Networks (NN) and Fuzzy Inference Systems (FIS) are ideal for modeling the nonlinear dependencies typical in EEG data.

### 5.1 FIS Classifier

Fuzzy Inference Systems (FIS) and Artificial Neural Networks (ANN) effectively handle the nonlinear nature of EEG signal parameters. These higher-order classifiers require training, where datasets are divided into training and validation sets to ensure accurate classification results. Cross-validation, a key concept in this process, is discussed further in the "Cross Validation" section. The training process is outlined in Figure 5.1, highlighting the differences between the training stage and the final evaluation stage, detailed in the "Evaluation Stage" section.

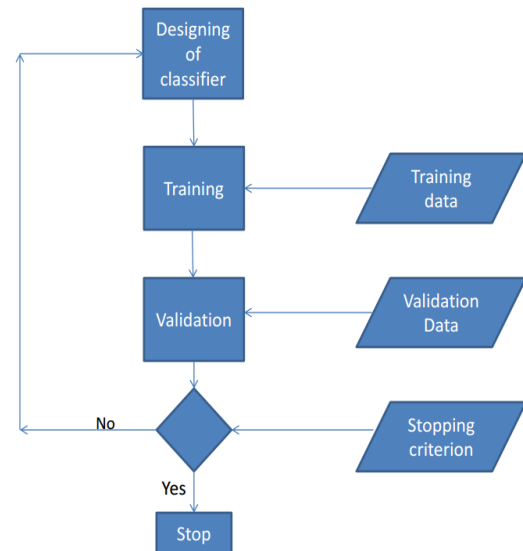


Figure 5.1: Basic Principle of FIS classifier design

When using higher-order classifiers several pitfalls have to be dealt with. If the model order of the classifier is too high the model may over fit the training data, which can lead to poor classification results during cross validation. The consequential application of cross validation methods during training can only cope with this problem to a certain degree.

Fuzzy inference systems (FIS) use membership functions, typically Gaussian, to model parameter distributions, accommodating non-Gaussian and multi-cluster data through multiple overlapping functions. Now the Working procedure FIS system can be represented by the figure 5.2 below

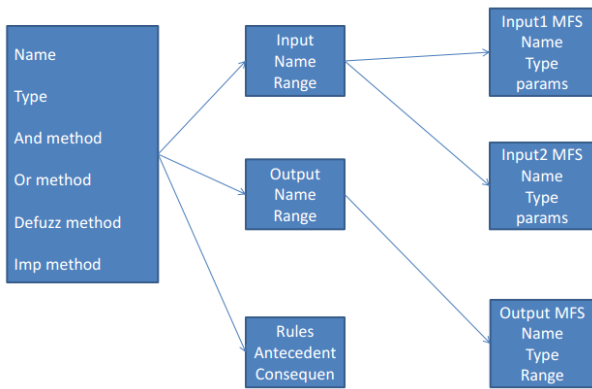


Figure 5.2: Working principle of FIS system

## 5.2 ANFIS Classifier

The advantage of the fuzzy inference system is that it can deal with linguistic expressions and the advantage of a neural network is that it can be trained and so can self-learn and self-improve. Jang (1993) took both advantages, combining the two techniques, and proposed the Adaptive Neuro-Fuzzy Inference System (ANFIS). The main work principle of ANFIS can be described by the Figure 5.3, 5.4 & 5.5

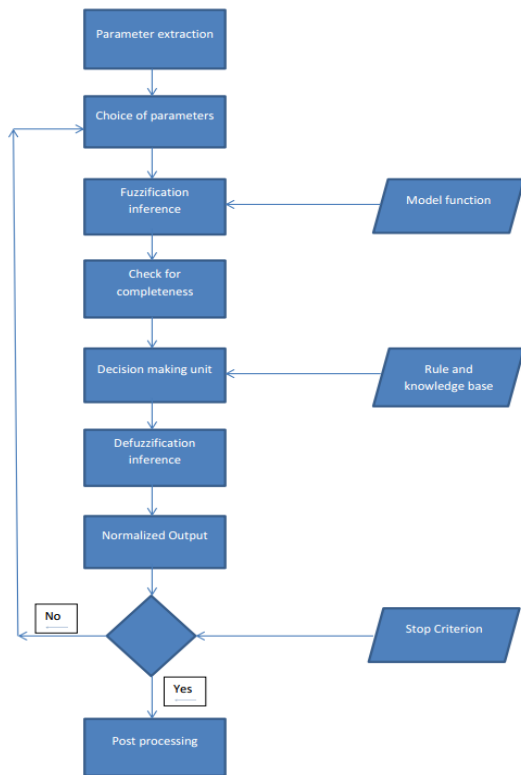


Figure 5.3: Working principle of ANFIS

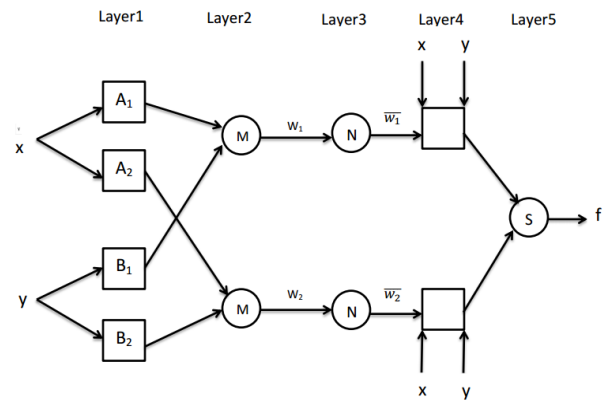


Figure 5.4: Adaptive Neuro-Fuzzy Inference System architecture

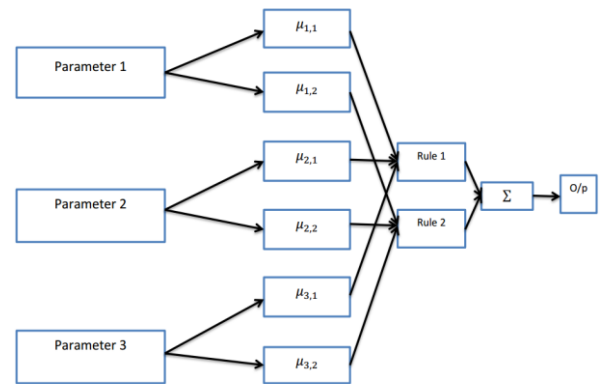


Figure 5.5: Block diagram of a typical ANFIS with Sugeno fuzzy inference system

## 5.3 Performance of Classifier

The performance of a classifier depends on two key aspects:

**Interpretability:** The model's clarity in representing system behavior, including minimal input variables, simple linguistic terms, concise rules, and comprehensible fuzzy sets.

**Accuracy:** The model's ability to closely replicate the system's actual behavior, ensuring reliable and precise responses.

## CHAPTER 6: FIS & ANFIS CLASSIFIER DESIGN

The purpose of the author's study was to gather data necessary for creating classifiers for each decision. Data from subjects meeting the required seven features were used. The extracted features from the random EEG signals of the subjects served as input for both the FIS and ANFIS

classifiers. The main difference between FIS and ANFIS is that the FIS classifier uses the Mamdani Fuzzy Inference System, whereas ANFIS uses the Sugeno Fuzzy Inference System. MATLAB Toolboxes, including the Fuzzy Inference System (FIS) Editor and Adaptive Neuro-Fuzzy Inference System (ANFIS) Editor, were utilized for both classifiers.

## 6.1 FIS Classifier Design

The FIS classifier is designed based on the Mamdani-type Fuzzy Inference System. The design of the FIS classifier primarily depends on the number of inputs and outputs. The greater the number of inputs, the more rules will be required. Each input and output is associated with a certain number of membership functions (MFs). An increase in the number of membership functions leads to an increase in the number of rules, which in turn increases both the complexity and accuracy of the classifier. However, excessive complexity can make the system unstable. Accuracy, being the most critical parameter, must be maintained at an acceptable level while designing the classifier.

For the FIS classifier for EEG signals, seven input parameters were used. These seven features were extracted from random EEG signals. While it is possible to extract additional features and include more inputs in the FIS classifier, doing so would significantly increase complexity. In some cases, MATLAB may be unable to handle the large number of rules in its memory. Therefore, it is necessary to select only those inputs that are vital and have a strong correlation with the output decisions while excluding less relevant parameters. After identifying the seven most vital features, five membership functions were defined for each input.

This design approach results in a FIS classifier with high accuracy but also high complexity. To manage this, the number of outputs was reduced. For wheelchair control, six decisions are required: forward, left, right, backward, stop, and normal. Instead of creating six outputs, a single output with six membership functions was used to represent the decisions. This reduces the number of outputs and simplifies the system without compromising accuracy. However, the number of inputs cannot be reduced through this process, as outputs depend on inputs, but inputs are independent of outputs.

The FIS classifier can be implemented in five steps:

1. Fuzzify the inputs and create input membership functions (InMFs).
2. Set the range of the input membership functions.
3. Create output membership functions (OutMFs) and set their range.
4. Define the rule base for the corresponding input and output membership functions.
5. Defuzzify the processed data to generate the output.

### 6.1.1 Fuzzified the Input and Create Input Membership Functions (InMFs)

The list of input variables and decision to taken given in the table below.

| Input variables (Feature) | Decision | Input Membership Functions |
|---------------------------|----------|----------------------------|
| Mean                      | Forward  | Very Low (VL)              |
| Median                    | Left     | Low(L)                     |
| Standard Deviation        | Right    | Medium(M)                  |
| Skewness                  | Backward | High(H)                    |
| Kurtosis                  | Stop     | Very High (VH)             |
| PSD                       | Normal   |                            |
| Entropy                   |          |                            |

The fuzzification process:

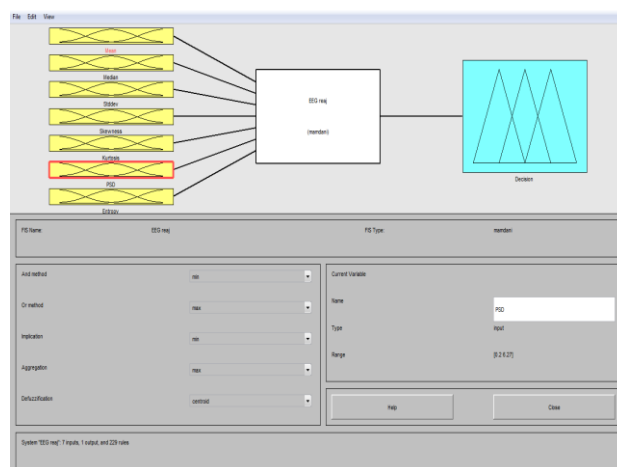


Figure 6.1: Fuzzification of input variables

Create input membership functions:

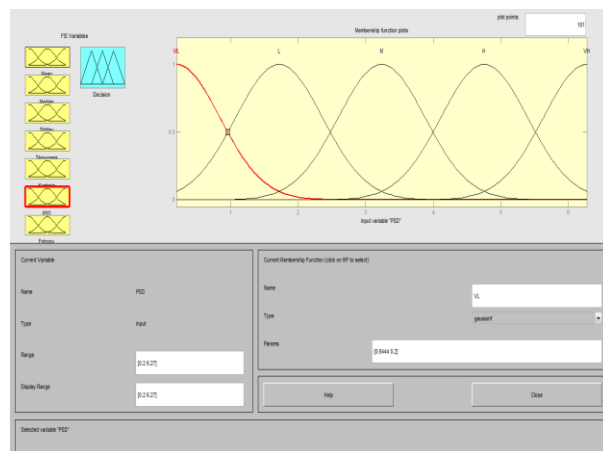


Figure 6.2: Membership function (VL, L, M, H, VH)

### 6.1.2 Set the Range of Input Membership Function

Setting the range of the membership function is very important because the output directly depend on this. We found the minimum and maximum value of every input variable. And set the params according to the number of membership function. Range setting process given by the figure 6.3 below.

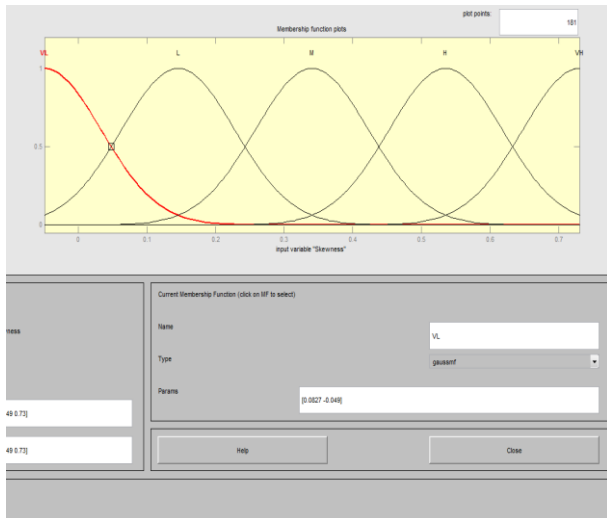


Figure 6.3: Setting the range of input MFs

**Design parameters of Set the range of input member ship function given in the tables below:**

| Inputs / Feature | Mean          | Median          | Stddev        | Skewn ess     |
|------------------|---------------|-----------------|---------------|---------------|
| Range            | -             | -               | -             | -             |
| VL               | 7.7to2.8      | -9.027to.8      | 7.86to22.2    | .049to.73     |
| L                | ~to-7.7       | ~ to-9.027      | ~ to -7.86    | ~ to-.049     |
| M                | -7.7to-5.053  | -9.027to-6.544  | -7.86to-.345  | -.049 to.1457 |
| H                | -             | -6.544 to-4.113 | -.345 to 7.17 | .1457 to.3405 |
| VH               | 5.053to-2.461 | -4.113to-1.647  | 7.17 to14.68  | .3405 to.5353 |
|                  | -2.461to.175  | -1.647to.8      | 14.68 to22.2  | .5353 to.73   |

| Inputs/ Feature | Kurtosis   | PSD          | Entropy        |
|-----------------|------------|--------------|----------------|
| Range           | 2.7to5.58  | .2to6.27     | -11.05to1.2    |
| VL              | ~to2.7     | ~to.2        | ~to-11.05      |
| L               | 2.7to3.42  | .2to1.717    | -11.05to-7.988 |
| M               | 3.42to4.14 | 1.717to3.235 | -7.899to-4.925 |
| H               | 4.14to4.86 | 3.235to4.752 | -4.925to-1.863 |
| VH              | 4.86to5.58 | 4.752to6.27  | -1.863to1.2    |

### 6.1.3 Create Output Membership Functions and Setting the Range

The output membership function is important for designing a FIS classifier because values of the range directly connected with the decision. For this triangular shaped membership function is used. The process can be easily understood by the given figure 6.5

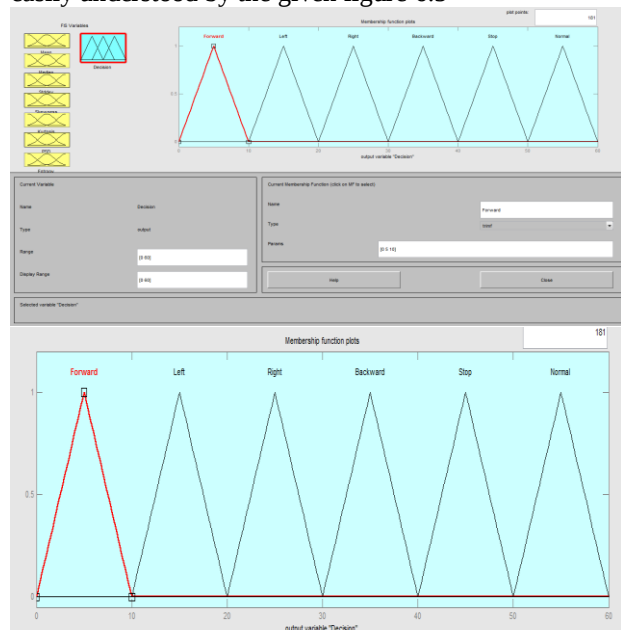


Figure 6.5: Creation of output membership functions and range

**Design parameters of Create output membership functions and setting the range given in the tables below:**

| Decision | Range |
|----------|-------|
| Froward  | 0-10  |
| Left     | 20-10 |
| Right    | 20-30 |
| Backward | 30-40 |
| Stop     | 40-50 |
| Normal   | 50-60 |

#### 6.1.4 Set the Rule Base for The Corresponding Input and Output Membership Function (OntMFs)

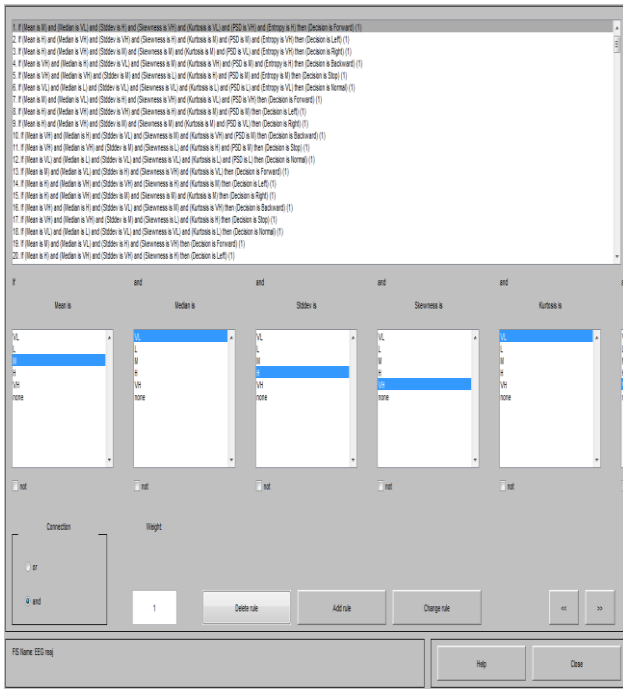


Figure 6.6: Rule base

#### 6.1.5 Defuzzified the Processed Data into Output

To understand the fuzzified data Defuzzification is needed. The process of defuzzification of processed data can be given by figure 6.7

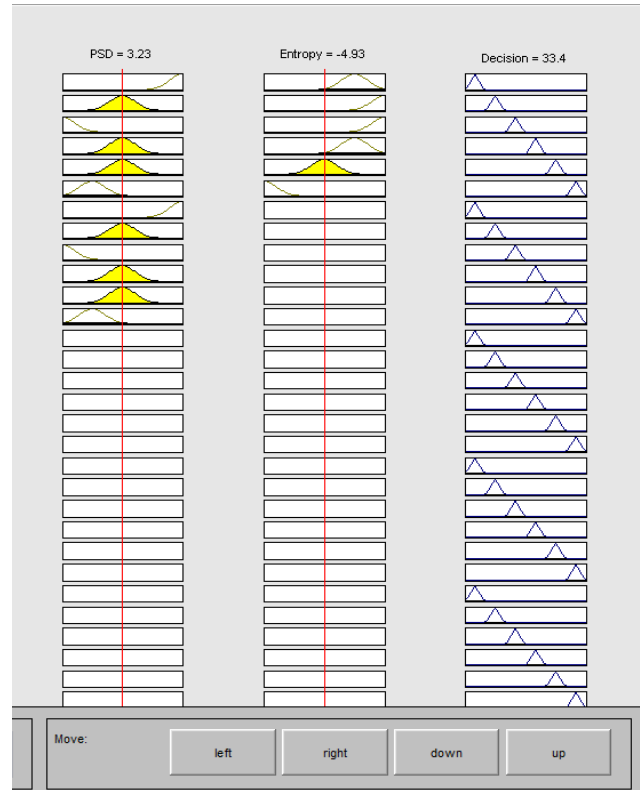


Figure 6.7: Defuzzification process

### 6.2 ANFIS Classifier Design

ANFIS is a five-layer neural network. The accuracy of the ANFIS is revolutionary. The layers are:

1. Input layer (Layer 1)
2. MF layer (Layer 2)
3. Rule layer (Layer 3)
4. Norm layer (Layer 4)
5. Output layer (Layer 5)

A huge amount of data is needed for the greater accuracy of the classifier. ANFIS will achieve more accuracy if trained with a large amount of data. So more the data more the accuracy trained with. The extracted feature referred as data. This data would be split in equal halves in order to form two representative data sets. One would be used for training, and the other would be used for testing the classifier. We created our classifier using Matlab's Fuzzy Toolbox's Adaptive Neuro-Fuzzy Inference System (ANFIS), which uses neural networks in order to train the classifier. ANFIS applies the learning abilities of neural networks to detect trends in the training data. From these trends, ANFIS can generate the fuzzy if-then rules of the classifier. The benefit of using ANFIS is that if we do not have a conceptual view of what our system, membership functions and rules should be, ANFIS can create this for us automatically. The resulting system will be adapted to

the data, and accommodate any variations. ANFIS is limited to using Sugeno systems.

The design of ANFIS classifier can be done in seven steps. The design process ANFIS classifier for EEG data can be represent by a group of figures 6.8-6.14 below

### 1. Load train data form MATLAB workspace:

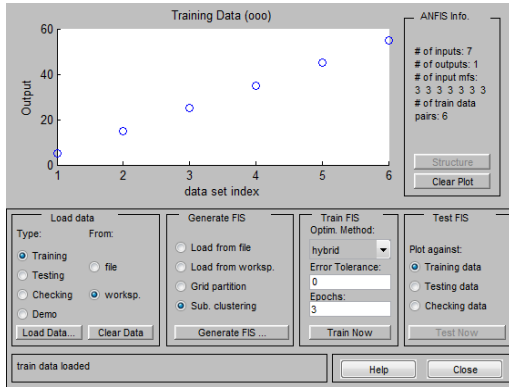


Figure 6.8: Load train data

### 2. Load check data from MATLAB workspace:

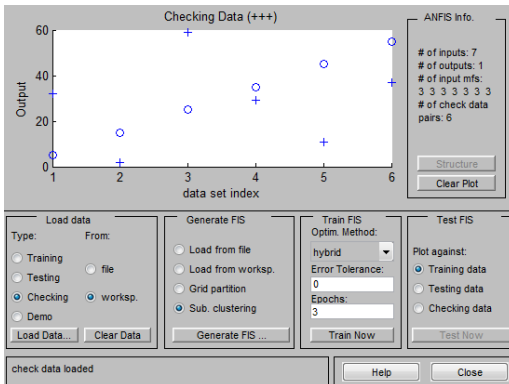


Figure 6.9: Load check data

### 3. Generate FIS with sub clustering

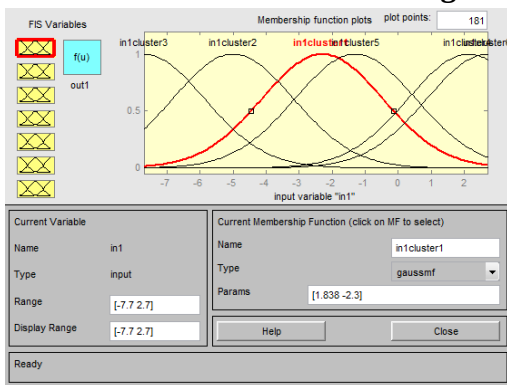


Figure 6.10: Generate FIS

### 4. Train ANFIS with back propagation algorithm

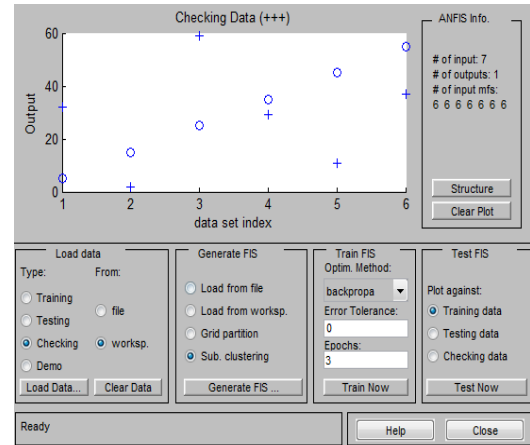


Figure 6.11: Train ANFIS with back propagation algorithm

### 5. Set error tolerance and epochs

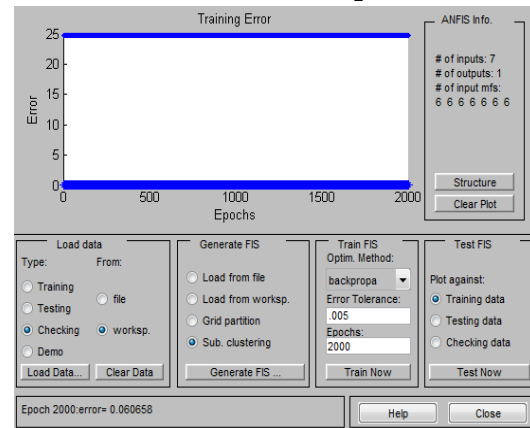


Figure 6.12: Setting error tolerance and epochs

### 6. Test the data with the checking data

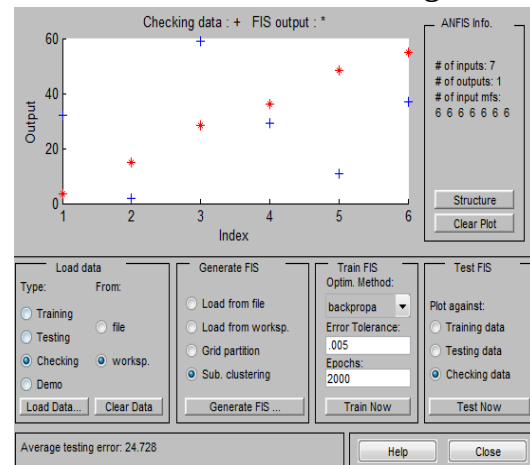


Figure 6.13: Test the data with the checking data

## 7. Defuzzification of the processed data to the output



Figure 6.14: Defuzzification of processed data

### The data set we used to train the ANFIS:

After designing the ANFIS classifier the internal architecture of the ANFIS will be like

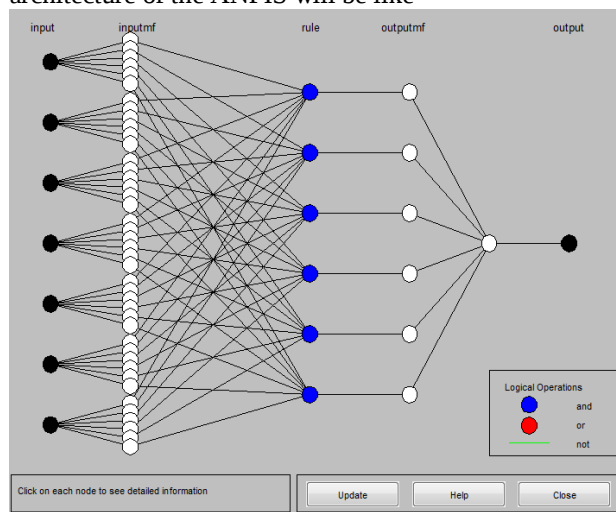


Figure 6.15: The internal architecture of the ANFIS

## CHAPTER 7: FIS & ANFIS CLASSIFIER'S APPLICATION (WHEELCHAIR CONTROLLING)

The Fuzzy classifier decisions—forward, left, right, backward, stop, and normal—are used to control the wheelchair, designed for individuals with neural disabilities such as paralysis. The system interprets real-time EEG signals from the patient and processes them to guide wheelchair movement. For effective operation, all

components—data acquisition, feature extraction, classification, and control—must function continuously and synchronously.

The key steps include:

1. **EEG Data Acquisition:** Capture signals while minimizing noise and artifacts caused by external interference or poor sensor contact.
2. **Feature Extraction:** Extract essential features, reduce dimensionality, and eliminate redundant information from EEG signals.
3. **Classification:** Apply pattern recognition and translation algorithms to categorize EEG data into actionable commands.
4. **Control Mechanism:** Convert classified categories into control commands to execute wheelchair movements.

Control implementation can be achieved either by interfacing the MATLAB Fuzzy Logic Toolbox with a microcontroller or by embedding the complete process into a standalone microcontroller algorithm.

### 7.1 Fuzzy Logic Controller (FLC)

The Fuzzy Logic Controller (FLC) utilizes fuzzy logic outputs to control devices, including wheelchairs. Fuzzy logic enhances classical set theory by allowing "degrees of membership" to range between 0 and 1, enabling nuanced decision-making. Linguistic terms like "Right," "Forward," and "Left" describe input values, with membership degrees indicating their intensity (e.g., "Low" or "High").

FLC operates as a rule-based system, converting crisp inputs into fuzzy values via fuzzification. These inputs are scaled to match the universe of discourse, ensuring adaptability across devices. The decision-making logic applies fuzzy IF-THEN rules (using Sup-Min inference) to derive outputs, which are defuzzified into crisp values, typically using the center of gravity method.

Key components of an FLC:

1. **Fuzzification Interface:** Maps input values into fuzzy sets.
2. **Knowledge Database:** Includes a database for linguistic definitions and a rule base for control policies.
3. **Defuzzification:** Converts fuzzy outputs into crisp values for actionable decisions.
4. **Synchronization:** Ensures seamless output integration with a microcontroller.

This scalable and flexible approach supports efficient real-time control of devices.

FLC can be represented by a Figure 7.1

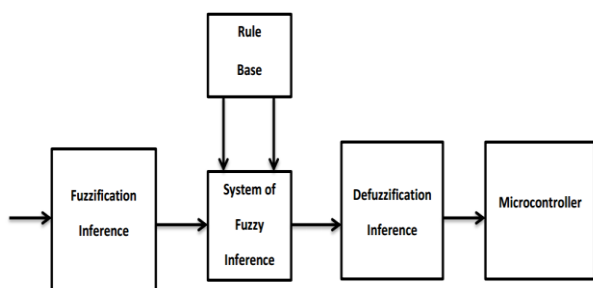


Figure 7.1: Architecture of the FLC

## 7.2 Controlling Process Through FLC

The defuzzified output is fed into an 8-bit microcontroller to implement the Fuzzy Logic Control (FLC) algorithm for wheelchair control. FLC provides a robust alternative to traditional control techniques, offering real-time solutions using inexpensive hardware without specialized software tools.

### Implementation Highlights:

- **Fuzzy Logic in Embedded Systems:** FLC has been widely adopted in control applications due to its ability to handle non-linear dynamic processes. It translates sensor inputs into actuator outputs using linguistic “If-Then” rules and enables fine-tuning through trial-and-error methods.
- **Architecture:** The system incorporates fuzzification, rule evaluation, and defuzzification to create a closed-loop control system for wheelchair movement.
- **Hardware and Techniques:** The Atmel AVR Atmega8 microcontroller is used for real-time fuzzy-based control. The approach optimizes performance with minimal development time.

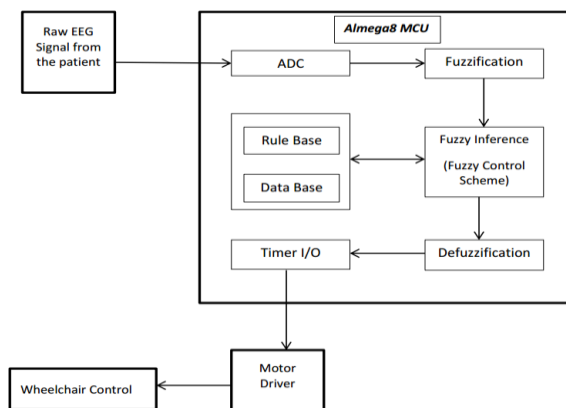


Figure 7.2: Architecture of the fuzzy logic control algorithm in embedded microcontroller

## CHAPTER 8: RESULT ANALYSIS & DISCUSSION

Electroencephalography (EEG) records the brain's electrical activity and serves as the foundation of this project. EEG signals, generated during various mental states, enable better understanding of human activities, such as limb movement or eye blinks, and are critical for Human-Machine Interaction systems. Unlike other biosignals (ECG, EMG, EOG), EEG directly reflects brain activity, making it ideal for decision-making processes. For effective classification, raw EEG signals must be preprocessed to reduce noise and enhance relevant information. Feature extraction identifies meaningful data within the signal, forming the basis for classification. The classification step assigns a class to these features, defining specific mental tasks, which are then used in practical control applications, such as wheelchair navigation.

### 8.1 EEG Data Acquisition

There is many software used and evolved recently for analyzing real time EEG signals. Most used software's among them are Biopac Student Laboratory, Acknowledge 4.1, MATLAB, Openvibe, Labview and Bio electromagnetism. We use Biopac Student Laboratory to acquiste EEG data.

Device we used for the acquisition of EEG signal given in below figure 8.1



Figure 8.1: BIOPAC machine  
 Electrode formation used for the subject is given in below



Figure 8.2: Electrode Formation

Impedance match and noise check of the electrodes of the BIOPAC machine is given in figure 8.3 below

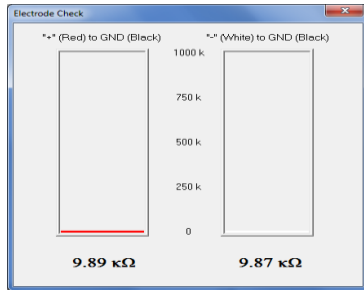


Figure 8.3: Impedance check

The electrodes must be connected to the subject skull in such that impedance must be under the 10kΩ . We acquise EEG signal from 8 subjects. For the wheel chair control, we have to collect EEG signals from the subject in six different conditions i.e. forward, left, right, backward, stop and normal. Because these are the possible directions of the wheelchair. But for example, six conditions for only one subject's EEG data are shown by the figure8.4-8.7 below

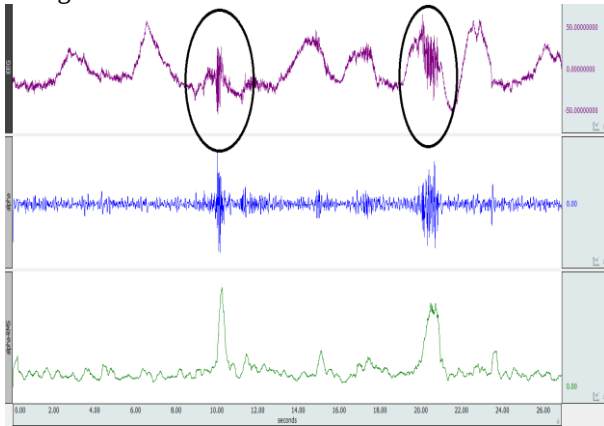


Figure8.4: EEG signal while subject think forward

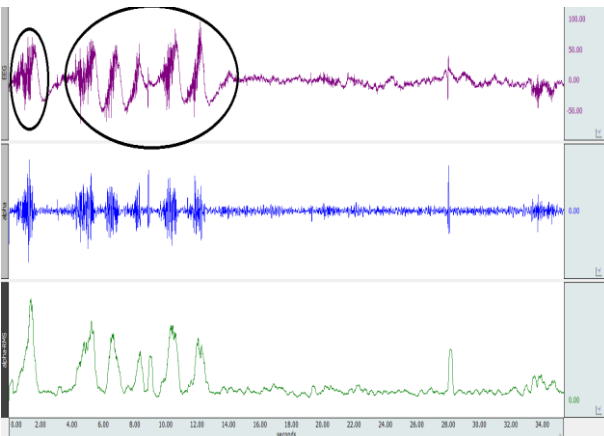


Figure 8.5: EEG signal while subject think left

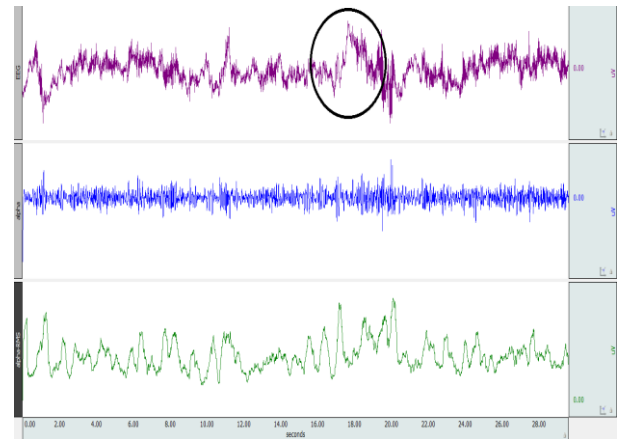


Figure 8.6: EEG signal while subject think Right

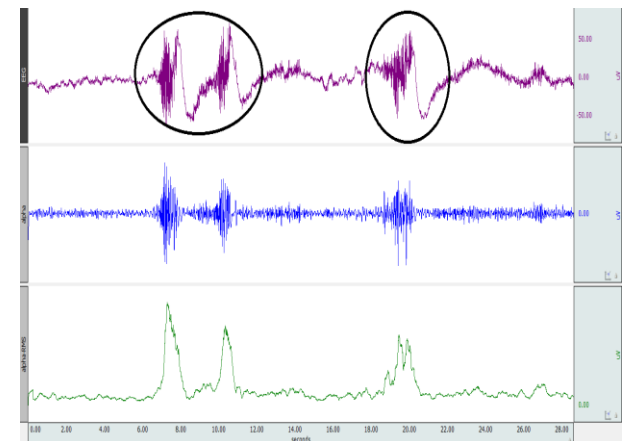


Figure 8.7: EEG signal while subject think Backward

## 8.2 Feature Extraction

Feature extraction is a critical step in analyzing EEG signals, aimed at identifying properties essential for control applications.

EEG data, collected using three electrodes (negative, positive, and ground), carries vital information related to decision-making tasks. These extracted properties, referred to as "features," represent the signal's key characteristics and are organized into a "feature vector." Effective feature extraction ensures that only meaningful and relevant information is provided to the classification algorithm, minimizing redundancy and noise while enhancing system performance.

For this research, EEG signals were acquired from eight subjects using Acknowledge 4.1 software. Following data processing, valid features were extracted for six subjects, corresponding to six decisions: forward, left, right, backward, stop, and no movement (normal). The features extracted include statistical measures such as mean,

median, standard deviation, skewness, and kurtosis, alongside frequency-domain measures like power spectral density (PSD) and entropy. These features provide a comprehensive representation of the EEG signal's dynamics, forming the foundation for accurate classification and effective control of the system, enabling real-time decision-making and robust performance.

In the table below, abbreviations are used: R (Right), L (Left), F (Forward), B (Backward), S (Stop), and N (No movement).

**Table 8.1: Extracted Feature from subject 1**

| Feature  | F     | L     | R    | B    | S    | N    |
|----------|-------|-------|------|------|------|------|
| Mean     | -3    | -0.48 | -1.3 | 3.53 | 0.56 | -7.7 |
| Median   | -9.03 | 0.13  | -1.4 | -3.3 | 0.71 | -7.9 |
| Stddev   | 4.38  | 22.2  | 7.1  | -3.3 | 0.71 | -7.9 |
| Skewness | 0.73  | 0.39  | 0.2  | 0.19 | 0.14 | -0   |
| Kurtosis | 2.7   | 3.85  | 3.9  | 5.58 | 3.6  | 3.08 |
| PSD      | 6.27  | 2.82  | 0.2  | 1.9  | 1.98 | 0.3  |
| Entropy  | -2.19 | -1.5  | -1.1 | -2.4 | -4.2 | -11  |

**Table 8.2: Extracted Feature from subject 2**

| Feature  | F     | L     | R    | B    | S    | N    |
|----------|-------|-------|------|------|------|------|
| Mean     | -5    | -1.3  | -2.3 | 2.7  | 2.13 | -7.7 |
| Median   | -9.03 | -1.47 | 0.5  | 0.4  | -3.9 | -7   |
| Stddev   | 13.33 | 17.4  | 1.2  | -3.4 | -0.4 | -7.9 |
| Skewness | 0.554 | 0.41  | 0.3  | 0.26 | 0.15 | -0   |
| Kurtosis | 2.7   | 3.46  | 3.9  | 5.15 | 0.57 | 2.97 |
| PSD      | 4.78  | 1.81  | 0.2  | 2.1  | 1.9  | 0.3  |
| Entropy  | -4.8  | -1.05 | -1.5 | -4.6 | -3.9 | -11  |

**Table 8.3: Extracted Feature from subject 3**

| Feature  | F     | L    | R    | B    | S     | N    |
|----------|-------|------|------|------|-------|------|
| Mean     | -4.12 | -1.4 | 0.1  | 2.7  | 0.8   | -7.7 |
| Median   | -9.03 | -1.5 | -1.5 | 0.15 | -2.9  | -8.5 |
| Stddev   | 10.09 | 17.2 | 0.8  | -0.3 | -4.59 | -7.9 |
| Skewness | 0.69  | 0.53 | 0.3  | 0.12 | 0.22  | -0   |
| Kurtosis | 2.7   | 3.99 | 4.1  | 4.14 | 5.57  | 3.11 |
| PSD      | 6.22  | 1.9  | 0.2  | 1.8  | 3.01  | 0.79 |
| Entropy  | -1.8  | 1    | 1    | -4   | -4.8  | -11  |

**Table 8.4: Extracted Feature from subject 4**

| Feature  | F     | L    | R    | B    | S     | N    |
|----------|-------|------|------|------|-------|------|
| Mean     | -3.23 | -1.5 | -1.3 | 2.3  | 0.6   | -7.7 |
| Median   | -9.03 | -1.2 | -1.4 | 0.25 | -2.7  | -6.7 |
| Stddev   | 8.23  | 18.1 | 4.5  | 4.78 | -6.69 | -7.9 |
| Skewness | 0.6   | 0.45 | 0.2  | 0.1  | 0.2   | -0   |
| Kurtosis | 2.7   | 4.11 | 3.6  | 4.5  | 5.5   | 3.41 |
| PSD      | 5.18  | 2.39 | 0.2  | 2.48 | 2.95  | 1.6  |
| Entropy  | -3.49 | -1   | -1.7 | -3.7 | -1.9  | -11  |

**Table 8.5: Extracted Feature from subject 5**

| Feature  | F     | L     | R    | B    | S     | N    |
|----------|-------|-------|------|------|-------|------|
| Mean     | -2.69 | -1.6  | -2.1 | 1.7  | 1.56  | -7.7 |
| Median   | -9.03 | -1.49 | -1.1 | 0.7  | -1.7  | -9   |
| Stddev   | 7.8   | 17.5  | 6.9  | 6.7  | -3.5  | -7.9 |
| Skewness | 0.71  | 0.41  | 0.3  | 0.09 | 0.17  | -0   |
| Kurtosis | 2.7   | 4.13  | 3.5  | 4.85 | 5     | 2.8  |
| PSD      | 6     | 2.5   | 0.2  | 3.09 | 2.54  | 1.1  |
| Entropy  | -2.25 | -1.6  | 0.8  | -5.9 | -4.25 | -11  |

After the feature extraction we applied Principal Component Algorithm (PCA) to reduce directionality. PCA was used to highlight the most needed information and erase the redundant data from the feature. The example of applying PCA on the subject for the decision forward is given by the Figure 8.8 below.

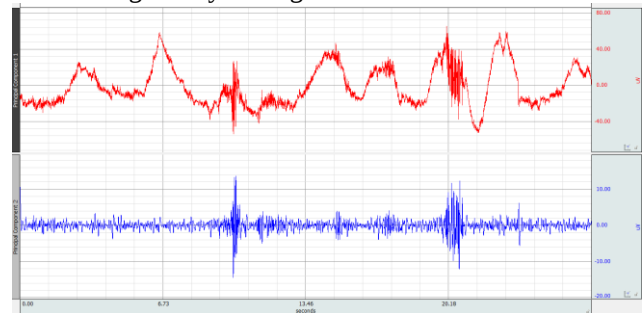


Figure 8.8: Applying PCA for decision forward for subject 1

### 8.3 Classification

This research develops two classifiers for EEG signals: Fuzzy Inference System (FIS) and Adaptive Neuro-Fuzzy Inference System (ANFIS). FIS relies solely on fuzzy logic, while ANFIS integrates Neural Networks for enhanced adaptability. Both aim to classify features into mental task categories for BCI applications.

Key design criteria include appropriate inputs and outputs, a balanced rule base, low complexity, error rates under 10%, and accuracy above 80%. These classifiers ensure reliable and efficient real-time task classification for system control. In the table below, abbreviations are used: H (High), VH (Very High), M (Medium), L (Low), VL (Very Low).

### 8.3.1 FIS Classifier

| Mean | Median | Stddev | Skewness | Kurtosis | PSD | Entropy | Decision   |
|------|--------|--------|----------|----------|-----|---------|------------|
| M    | VL     | H      | VH       | VL       | VH  | H       | Forward    |
| H    | VH     | VH     | H        | M        | M   | VH      | Left       |
| H    | VH     | M      | M        | M        | VL  | VH      | Right      |
| VH   | H      | L      | M        | VH       | M   | H       | Backward   |
| VH   | VH     | M      | L        | H        | M   | M       | Stop       |
| VL   | L      | VL     | VL       | L        | L   | VL      | Nomovement |
| M    | VL     | H      | VH       | VL       | VH  |         | Forward    |
| H    | VH     | VH     | H        | M        | M   |         | Left       |
| H    | VH     | M      | M        | M        | VL  |         | Right      |
| VH   | H      | L      | M        | VH       | M   |         | Backward   |
| VH   | VH     | M      | L        | H        | M   |         | Stop       |
| VL   | L      | VL     | VL       | L        | L   |         | Nomovement |
| M    | VL     | H      | VH       | VL       |     |         | Forward    |
| H    | VH     | VH     | H        | M        |     |         | Left       |
| H    | VH     | M      | M        | M        |     |         | Right      |
| VH   | H      | L      | M        | VH       |     |         | Backward   |
| VH   | VH     | M      | L        | H        |     |         | Stop       |
| VL   | L      | VL     | VL       | L        |     |         | Nomovement |

### Performance of FIS Classifier

Total number of classifications  $\bar{N} = 36$   
 Number of misclassifications  $N_{\text{error}} = 3$   
 Number of correct classifications  $N_{\text{correct}} = 36 - 3 = 33$   
 Error of FIS classifier  $P_D = 3/36 = 0.083$   
 Percentage of error (%) = 8.3%

Accuracy of the FIS classifier  $P_B = 33/36 = .917$

Accuracy is also  $P_B = (1 - .083) = .917$

Percentage of Accuracy (%) = 91.7%

Smooth modifications=  $\left[ P_D - 1.96 \sqrt{\frac{P_D(1-P_D)}{\bar{N}}} P_D + \right.$

$\left. 1.96 \sqrt{\frac{P_D(1-P_D)}{\bar{N}}} \right] = 0.16553$

### Our Proposed Centroid Method for the measurement of accuracy and error:

The centroid method is proposed to calculate the degree of deviation in a subject's decision for a specific mental task. This method helps evaluate the error and accuracy of each decision. For the FIS classifier, every decision has a designated center. For example, the center for the "forward" decision is 5, within a range of 0 to 10.

EEG signals vary across subjects and conditions. When the FIS classifier processes a forward decision, the decision center may deviate either to the right (negative deviation) or to the left (positive deviation). A deviation below 70% is considered "good," while a deviation exceeding 70% is classified as "bad."

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 1**

| Range         | 0-10  | 20-10             | 20-30 | 30-40 | 40-50 | 50-60 |
|---------------|-------|-------------------|-------|-------|-------|-------|
| For subject 1 | F     | L                 | R     | B     | S     | N     |
| Ideal Value   | 5     | 15                | 25    | 35    | 45    | 55    |
| Real Value    | 5.97  | 24.6              | 23.7  | 35.01 | 41.6  | 54.99 |
| Deviation     | -0.97 | 5                 | 1.33  | -0.01 | 3.38  | 0.01  |
| Deviation (%) | 19.4  | 100               | 26.6  | 0.13  | 67.6  | 0.2   |
| Condition     | Good  | Misclassification | Good  | Good  | Good  | Good  |

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 2**

| Range         | 0-10  | 20-10 | 20-30 | 30-40 | 40-50 | 50-60 |
|---------------|-------|-------|-------|-------|-------|-------|
| For subject 1 | F     | L     | R     | B     | S     | N     |
| Ideal Value   | 5     | 15    | 25    | 35    | 45    | 55    |
| Real Value    | 6.33  | 14.7  | 25.7  | 32.7  | 45    | 54.9  |
| Deviation     | -1.33 | 0.3   | -0.73 | 2.3   | -0.01 | 0.1   |
| Deviation (%) | 26.6  | 6     | 14.6  | 46    | 0.12  | 2     |
| Condition     | Good  | Good  | Good  | Good  | Good  | Good  |

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 5**

| Range         | 0-10  | 20-10 | 20-30 | 30-40             | 40-50 | 50-60 |
|---------------|-------|-------|-------|-------------------|-------|-------|
| For subject 1 | F     | L     | R     | B                 | S     | N     |
| Ideal Value   | 5     | 15    | 25    | 35                | 45    | 55    |
| Real Value    | 6.86  | 18.89 | 26.1  | 29.2              | 41.8  | 53.56 |
| Deviation     | -1.14 | -3.89 | -1.13 | 5                 | 3.19  | 1.44  |
| Deviation (%) | 37.2  | 77.8  | -22.6 | 100               | 63.8  | 28.8  |
| Condition     | Good  | Bad   | Good  | Misclassification | Good  | Good  |

**Comparison of classifiers:**

| Name of the classifier | Accuracy (%) |
|------------------------|--------------|
| Parzen                 | 77.27        |
| KNN                    | 93.16        |
| NN                     | 93.76        |
| Bayes                  | 88.58        |
| <b>FIS</b>             | <b>91.7</b>  |
| SVM                    | 95.5         |
| LDA                    | 94.5         |
| LC                     | 76           |
| ANN                    | 85           |

### 8.3.2 ANFIS Classifier

The goal of a classifier is to maximize accuracy and minimize errors, ensuring consistent performance on both training and unseen test data. Overtraining, marked by significantly higher training accuracy, is avoided by using validation subsets as "pseudo-tests." Larger datasets improve reliability and generalization.

### Performance of ANFIS Classifier

The theory of the performance measurement is given in the part 8.4.1.1. And the process of calculation of accuracy and error is same.

#### Accuracy and Error calculation:

Total number of classifications  $\bar{N} = 36$

Number of misclassifications  $N_{\text{error}} = 1$

Number of correct classifications  $N_{\text{correct}} = 36 - 1 = 35$

Error of FIS classifier  $P_D = 1/36 = 0.028$

Percentage of error (%) = 2.8%

Accuracy of the FIS classifier  $P_B = 35/36 = .973$

Accuracy is also  $P_B = (1 - .083) = .973$

Percentage of Accuracy (%) = 97.3%

Smooth modifications = 0.0284

#### Our Proposed Centroid Method for the measurement of accuracy and error:

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 1**

| Range         | 0-10  | 20-10 | 20-30 | 30-40 | 40-50 | 50-60 |
|---------------|-------|-------|-------|-------|-------|-------|
| For subject 1 | F     | L     | R     | B     | S     | N     |
| Ideal Value   | 5     | 15    | 25    | 35    | 45    | 55    |
| Real Value    | 5.24  | 19.18 | 25.1  | 31.2  | 48.6  | 55    |
| Deviation     | -0.24 | -4.18 | 0.14  | 3.8   | -3.56 | 0     |
| Deviation (%) | 4.8   | 83.6  | 2.8   | 76    | 71.2  | 0     |
| Condition     | Good  | Bad   | Good  | Bad   | Bad   | Best  |

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 2**

| Range         | 0-10 | 20-10 | 20-30 | 30-40 | 40-50 | 50-60 |
|---------------|------|-------|-------|-------|-------|-------|
| For subject 1 | F    | L     | R     | B     | S     | N     |
| Ideal Value   | 5    | 15    | 25    | 35    | 45    | 55    |
| Real Value    | 2.97 | 15.17 | 22.7  | 39.54 | 43.1  | 55    |
| Deviation     | 2.03 | -0.17 | 2.35  | -4.54 | -1.89 | 0     |
| Deviation (%) | 40.6 | 3.4   | 47    | 90.8  | 37.8  | 0     |
| Condition     | Good | Good  | Good  | Bad   | Good  | Best  |

**Table: Calculation of degree of deviation of decision and the condition of the decision for subject 5**

| Range         | 0-10 | 20-10 | 20-30 | 30-40 | 40-50 | 50-60 |
|---------------|------|-------|-------|-------|-------|-------|
| For subject 1 | F    | L     | R     | B     | S     | N     |
| Ideal Value   | 5    | 15    | 25    | 35    | 45    | 55    |
| Real Value    | 2.97 | 15.65 | 23.2  | 38.95 | 47.8  | 55    |
| Deviation     | 2.03 | -0.64 | 1.76  | -3.95 | -2.84 | 0     |
| Deviation (%) | 40.6 | 12.8  | 35.2  | -79   | 56.8  | 0     |
| Condition     | Good | Good  | Good  | Bad   | Good  | Best  |

### Comparison of classifiers:

| Name of the classifier | Accuracy (%) |
|------------------------|--------------|
| Parzen                 | 77.27        |
| KNN                    | 93.16        |
| NN                     | 93.76        |
| Bayes                  | 88.58        |
| <b>FIS</b>             | <b>98</b>    |
| SVM                    | 95.5         |
| LDA                    | 94.5         |
| LC                     | 76           |
| ANN                    | 85           |

## CHAPTER 9: CONCLUSION AND FUTURE PLAN

### 9.1 Conclusion

This study provides a comprehensive exploration of EEG technology, focusing on the classification of EEG signals using fuzzy logic and the development of a Brain-Computer Interface (BCI) system. The system enables subjects to control external devices, such as a wheelchair, using their brain signals. The EEG signals were acquired using three electrodes placed on the scalp and processed through various stages, including filtering, epoching, feature extraction, and classification.

Data from over ten subjects were acquired; however, only seven datasets were utilized due to her noise levels in the remaining samples, exceeding the acceptable threshold (10kΩ). Ensuring proper electrode contact and minimizing subject movement proved critical in achieving clean signal acquisition. Dimensionality reduction using Principal Component Analysis (PCA) streamlined the feature extraction process, enhancing the system's efficiency.

The classification process, pivotal for EEG pattern recognition, was implemented using FIS and ANFIS classifiers. FIS leveraged conventional fuzzy logic, while ANFIS integrated fuzzy logic with neural networks, offering a hybrid approach. These methods demonstrated remarkable classification accuracies of 91.7% and 97.3%,

respectively, underscoring their potential for practical applications. The success of these classifiers highlights the utility of fuzzy logic in managing uncertainty, particularly in medical applications, and establishes a robust foundation for future development.

### 9.2 Future Plan

The next steps in this research focus on advancing the current system and exploring new applications. These include:

1. Application to Neonatal EEG Signals: Extending the current pattern recognition techniques to classify newborn EEG signals using adaptive time-frequency distributions, which could have significant clinical implications.
2. Expanding Subject Pool: Increasing the number of subjects for data acquisition to enhance system reliability and generalizability across diverse populations.
3. Improving Accuracy: Pursuing innovations to push classifier accuracy beyond current benchmarks, striving for near-perfect performance.
4. Feature Expansion: Extracting additional features from EEG signals to uncover new dimensions of information and improve the classification process.
5. Hardware Implementation: Transitioning the system from a software model to hardware implementation for real-world applications, such as seamless integration into assistive devices like wheelchairs.

These advancements will contribute to the broader application of EEG-based BCIs, making them more reliable, accurate, and practical for real-world use. With continued research, this system could transform lives, offering independence and improved quality of life for individuals relying on assistive technologies.

## REFERENCES

1. Wolpaw, J. R., & Wolpaw, E. W. (2012). *Brain-computer interfaces: Principles and practice*. Oxford University Press.
2. Niedermeyer, E., & da Silva, F. L. (2005). *Electroencephalography: Basic principles, clinical applications, and related fields*. Lippincott Williams & Wilkins.
3. McFarland, D. J., et al. (2006). Brain-computer interface signal processing at the Wadsworth Center: Mu and sensorimotor beta rhythms. *Progress in Brain Research*, 159, 411–419.

4. Cohen, M. X. (2014). *Analyzing neural time series data: Theory and practice*. MIT Press.
5. Pfurtscheller, G., & Neuper, C. (2001). Motor imagery and direct brain-computer communication. *Proceedings of the IEEE*, 89(7), 1123–1134.
6. Delorme, A., & Makeig, S. (2004). EEGLAB: An open-source toolbox for analysis of single-trial EEG dynamics. *Journal of Neuroscience Methods*, 134(1), 9–21.
7. Zadeh, L. A. (1965). Fuzzy sets. *Information and Control*, 8(3), 338–353.
8. Jang, J. S. R. (1993). ANFIS: Adaptive-network-based fuzzy inference system. *IEEE Transactions on Systems, Man, and Cybernetics*, 23(3), 665–685.
9. Ross, T. J. (2016). *Fuzzy logic with engineering applications*. Wiley.
10. Mendel, J. M. (2001). *Uncertain rule-based fuzzy logic systems: Introduction and new directions*. Prentice-Hall.
11. Birbaumer, N. (2006). Breaking the silence: Brain-computer interfaces (BCI) for communication and motor control. *Psychophysiology*, 43(6), 517–532.
12. Donoghue, J. P. (2008). Connecting cortex to machines: Recent advances in brain interfaces. *Nature Neuroscience*, 5(11), 1085–1088.
13. Pfurtscheller, G., & Lopes da Silva, F. H. (1999). Event-related EEG/MEG synchronization and desynchronization: Basic principles. *Clinical Neurophysiology*, 110(11), 1842–1857.
14. Vapnik, V. (1998). *Statistical learning theory*. Wiley.
15. Bishop, C. M. (2006). *Pattern recognition and machine learning*. Springer.
16. Duda, R. O., et al. (2000). *Pattern classification*. Wiley.
17. Oppenheim, A. V., & Schaffer, R. W. (2010). *Discrete-time signal processing*. Pearson.
18. Mallat, S. (1999). *A wavelet tour of signal processing*. Academic Press.
19. Hyvärinen, A., et al. (2001). *Independent component analysis*. Wiley.
20. Kübler, A., & Birbaumer, N. (2008). Brain-computer interfaces for communication and control in locked-in syndrome: A mini-review. *Neurorehabilitation and Neural Repair*, 22(6), 517–523.
21. Millán, J. D. R., et al. (2010). Non-invasive brain-machine interfaces for neuroprosthetics and neurorehabilitation. *IEEE Transactions on Biomedical Engineering*, 58(1), 1–12.
22. Daly, J. J., & Wolpaw, J. R. (2008). Brain-computer interfaces in neurological rehabilitation. *Lancet Neurology*, 7(11), 1032–1043.
23. Makeig, S., et al. (1996). Independent component analysis of event-related potentials. *Human Brain Mapping*, 7(1), 30–48.
24. Jung, T. P., et al. (2000). Removing electroencephalographic artifacts by blind source separation. *Psychophysiology*, 37(2), 163–178.
25. Nunez, P. L., & Srinivasan, R. (2006). *Electric fields of the brain: The neurophysics of EEG*. Oxford University Press.
26. Holroyd, C. B., & Coles, M. G. H. (2002). The neural basis of human error processing: Reinforcement learning, dopamine, and the error-related negativity. *Psychological Review*, 109(4), 679–709.
27. Witte, H., et al. (2001). Time-frequency analysis of EEG data. *Clinical Neurophysiology*, 112(12), 2184–2195.
28. Blankertz, B., et al. (2004). BCI competition 2003: Progress and perspectives in detection and discrimination of EEG single trials. *IEEE Transactions on Biomedical Engineering*, 51(6), 1044–1051.
29. Schalk, G., et al. (2004). BCI2000: A general-purpose brain-computer interface system. *IEEE Transactions on Biomedical Engineering*, 51(6), 1034–1043.
30. Wolpaw, J. R., et al. (2002). Brain-computer interface technology: A review of the first international meeting. *IEEE Transactions on Rehabilitation Engineering*, 8(2), 164–173.
31. Fetz, E. E. (2007). Volitional control of neural activity: Implications for brain-computer interfaces. *Journal of Physiology*, 579(3), 571–579.
32. Brunner, P., et al. (2011). *A practical guide to brain-computer interfacing with BCI2000*. Springer.
33. Kaelbling, L. P., et al. (1996). Reinforcement learning: A survey. *Journal of Artificial Intelligence Research*, 4, 237–285.
34. Hastie, T., et al. (2009). *The elements of statistical learning: Data mining, inference, and prediction*. Springer.
35. Khan, M. J., et al. (2014). Decoding four-class motor imagery EEG data using adaptive neuro-fuzzy inference system. *Frontiers in Neuroscience*, 8, 239.
36. Ahmad, I., et al. (2020). Wheelchair control using EEG signals: A comprehensive review. *Biomedical Signal Processing and Control*, 57, 101820.
37. Creswell, J. W., & Creswell, J. D. (2017). *Research design: Qualitative, quantitative, and mixed methods*

*approaches*. Sage.

38. Taherdoost, H. (2016). Sampling methods in research methodology; How to choose a sampling technique for research. *SSRN Electronic Journal*.
39. Lebedev, M. A., & Nicolelis, M. A. L. (2006). Brain-machine interfaces: Past, present, and future. *Trends in Neurosciences*, 29(9), 536–546.

**CITATION:** Azim, M. R. A. T. (2024). A cost-effective approach to EEG-based wheelchair control using fuzzy and neuro-fuzzy classification for individuals with neural disabilities. *Lilac Education Press* (Publication No. 397471). <https://press.lilaceducation.com/cost-effective-eeg-based-wheelchair-control>